

Charlie Ragland

Look Development and FX Artist



EDUCATION

Savannah college of Art and Design (SCAD), Savannah GA (2026)

Visual Effects BFA

EMPLOYMENT

Lifeguard, Chatham County Aquatic Center — Savannah GA

June 2025 - Currently employed

- Proven leadership experience in managing and coordinating teams, both during crises and in day-to-day operations.
- Certified lifeguard with CPR and first aid training.

Lead VFX Artist, SCAD Start Up — Savannah GA

June 2025 - February 2026

- Managed a team of artists, designing VFX pipelines and shot plans
- Procedural modeling and animation in Houdini

Sound Engineer, Rock Shop Band Studios — Milwaukee WI

June 2024 - August 2025

- Setting up amps and sound systems at concerts and gigs.
- Mixed during the concert to ensure best sound quality.

PROJECTS

Metomorphosis – 2026

- Responsible for all lighting aspects

Iron Chef – 2025

- Responsible for some compositing

Space Messenger – 2023

- Responsible for cleaning up models, UVs, and texturing assets.

Website

<https://charlesraglandvfx.com>

Email

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Programs

Maya

Houdini

Nuke

Unreal Engine

Substance Painter

Davinci Resolve